Cristian-Anton Frincu

PROFESSIONAL SUMMARY

Dedicated and innovative software developer with approximately 2 years of experience in web development, app creation, and DevOps. Skilled in building scalable solutions, migrating systems to the cloud, and working efficiently in agile teams. Seeking a challenging role where I can craft impactful digital solutions.

WORK EXPERIENCE

Don CSN- Contract Web Developer

Jun 2025 - Current

- Delivering a production-grade website using **JavaScript** (**TypeScript** + **SvelteKit**) with a clean, responsive UI and modular component architecture.
- Building the **end-to-end e-commerce pipeline**: product catalog, carts, orders, and **secure checkout sessions** with status handling and order tracking.
- Developing **full-stack features** to expand reach (search & filtering, email notifications, basic analytics/insights).

Nexus Rental – Junior Software Engineer

Oct 2024 – Mar 2025

- Built robust microservices (Node.js, Fastify, TypeScript) and cloud infrastructure (AWS, Terraform CDKTF).
- Implemented serverless invoice processing and a VPN for secure internal access.
- Actively contributed to an agile team, debugging and delivering complex, innovative solutions.

FellowBot – Software Engineer

Jul 2023 - Sep 2024

- Migrated on-premise applications to AWS, increasing uptime to 99.9%.
- Created a fast backend with Stripe and MongoDB, boosting customer satisfaction by 20%.
- Launched an in-game PDF feedback system, enhancing communication.
- Helped choose 3 new tools, increasing productivity by 35%.

SKILLS

• Languages: C#, Python, JS, TS, Kotlin, HTML/CSS

- Frameworks: Node.js, .NET Core, React, SvelteKit, Fastify, Next.js
- Databases: SQL (SQL Server, MariaDB), MongoDB
- Cloud & DevOps: AWS, Azure, Terraform CDKTF, GitHub Actions, CI/CD
- Other: Firebase, Mapbox, Android Studio, Agile, Asana

EDUCATION

- Wrexham University MSc Computer Science & Software Engineering Apr 2024 Present
- Solent University, Southampton BSc Software Engineering 2019 2023 | Second Class Honors (First Division)

PROJECTS

GTA installer-Node, Sveltekit, Svelte, Electron-Vite, Tailwindcss, Github, OpenAI

• A mod installer for GTA-SA mods. It uses common REST-API practices with workarounds for specific links (e.g Google Drive) and executes precise instructions to install each mod. GitHub

DonCSN Website – Sveltekit 2, Svelte 5, Drizzle, PostGress (Under maintanance)

• Website currently in the making to act as an e-commerce and appointment booking platform. Website

Plane Dilemma Wiki – SvelteKit, C#.NET, Mapbox, SQL

• Wiki + interactive map platform for a game.

Website | GitHub

Other private projects can be viewed as requested.

Portfolio – SvelteKit, MCP, Redis, OpenAI

• My portofolio made with a chatbot, a secret, and flying letters. And a lot of HTML and Tailwind.

Website | GitHub

CERTIFICATIONS

• CCNA: Introduction to Networks – Issued by Cisco